



**Rules & Regulations of the  
29<sup>th</sup> European Iaido Championships 2022 (E.I.C.) – Modena, Italy  
2<sup>nd</sup> September – 4<sup>th</sup> September 2022**

**Organisations**

Promoter:	European Kendo Federation (E.K.F.)
Host Organization:	Confederazione Italiana Kendo (C.I.K.)
Technical Assistance:	All Japan Kendo Federation (A.J.K.F.)

**Place**

**Sports Hall:** **PalaPanini**  
**Viale dello Sport 25, 41122 Modena, Italy**  
<http://www.modenavolley.it/>

**Hotel:** **Official Hotel:**  
**Hotel PRINCIPE \*\*\*\*\***  
Corso Vittorio Emanuele II, 94  
41121 Modena

**Supporting Hotels:**  
see <https://www.eic2022.it/accommodation/>

**Date**

The 3<sup>rd</sup> and 4<sup>th</sup> September 2022 are the E.I.C days. There will be a one-day **Iaido** seminar on Friday 2<sup>nd</sup> September 2022. Please see the EIC website for event information. An examination 1-7 Dan will take place on Sunday 4<sup>th</sup> September after the Championship.

**Prices and Events Schedule**

See all prices, event info and schedule on the Host Organisation website: <https://eic2022.it/>  
The Host organisation is best reached via email: [info@eic2022.it](mailto:info@eic2022.it)

**General Refereeing Rules – Specific Rules due to COVID-19 Pandemic**



The regulation of the matches will follow “*The Rules and Regulations of Iaido Shiai and Shinpan*”, published by ZNKR, as closely as possible.

A competitor who does not show up at the court within 5 minutes after the caller has called out his or her name is regarded as default and is disqualified.

**Due to the remaining impact of the COVID-19 Pandemic, the Rules might need to be adapted to the applicable Italian government rules in force during the time of the event. This may affect the placement of shiai-jo, distances between competitors and teams, special arrangements behind the competition area and in the audience area, hygiene requirements, use of protective equipment (such as face masks) etc. Additional rules imposed by specific conditions may be applied as well. These rules will be communicated to the teams in advance, if possible. All local laws need to be complied with. The teams must commit themselves to full adherence to these laws and these rules and requirements and adapt their movements and behaviour accordingly in all EIC related circumstances (hotels, transfers, meals, seminar, tournament, Sayonara Party etc.).**

## Content of the Championships

The content of the E.I.C. is as follows:

- **Individual Championships** for maximum two competitors (male or female) divided into the following 7 categories:
  1. Mudan (kyu)
  2. Shodan (1<sup>st</sup> dan)
  3. Nidan (2<sup>nd</sup> dan)
  4. Sandan (3<sup>rd</sup> dan)
  5. Yondan (4<sup>th</sup> dan)
  6. Godan (5<sup>th</sup> dan)
  7. Rokudan (6<sup>th</sup> dan)
- **Team Championship** with teams composed of 3 persons and a maximum total of "10 dan". The grade of the competitors may range from Mudan up to, and including, Rokudan, but the total of the Dan of the three players shall not exceed ten. Mudan are counted as a Shodan. (For example, player 1 may have godan, player 2 shodan and player 3 yondan:  $5 + 1 + 4 = 10$ ; but a team may also consist of three shodan:  $1 + 1 + 1 =$  less than 10). **For a team composed by two persons, the maximum total sum of dan is 9.**



Every Championship gives the right to the attribution of an official “European Champion” title, together with one “Vice-Champion” and two equal third places. Also, for every championship, a minimum of one **personal** so called “Fighting Spirit” trophy is awarded. Fighting Spirit Awards are decided by the EKF upon proposal by the shinpan-shunin.

**Due to legal restrictions SHINKEN, live blade swords, SHOULD NOT BE USED in the Championships, or public places or brought in and out at the airports or other points of entry.**

## Individual Championships

### Competitors

**A maximum of two competitors per country (male or female) will be allowed to participate for each category. The competitors must have the exact grade of the category in which they participate at the time of the competition. The grade is verified at the registration in the final entry. The grade or the category cannot be changed after the final entry is closed. In case the competitor is promoted to higher grade after the final entry, he/she will not be able to participate in the competition. (See also rule 09.4).**

#### 7.2 Pool system

The competitors will be divided into as many pools of three as possible. **If the inscriptions make it necessary, pools of two (2) or pools of four (4) will be included.**

The 4 competitors who received the medals at the previous Individual Championships will be seeded into different pools and moved to the far end of the grid. As much as possible, competitors with the same nationality will be kept out of the same pool.

**The order of matches will be announced. Pools can be combined respecting the principle of separation as mentioned above in the previous subparagraph.**

The competitors that go on will be separated from then on into different grid locations.

The maximal combat time is **4 minutes for three kata. In principle, opening and closing reiho are included in this time. If the timing of the competition so requires, it can be announced that opening and closing reiho are conducted outside the shiai-jo.**

The ranking of the individuals out of the same pool will be based on the following:

1. The number of matches won.
2. If this is equal, the number of flags is counted.
3. If this is equal as well, a “knock out” match of only one *Shitei Waza* will be played. The Court Judge will announce the *Shitei Waza* before the start of the match.



### 7.3 Tournament

The tournament operates under the knockout system. The **first two out of every pool** will be entered on the tournament grid, respecting the principles of separation (refer to 7.2) as much as possible. In principle, the 1<sup>st</sup> placed of one pool will compete with the 2<sup>nd</sup> placed of another pool.

The maximal combat time is **6 minutes for five kata**. **In principle, opening and closing reiho are included in this time. If the timing of the competition so requires, it can be announced that opening and closing reiho are conducted outside the shiai-jo.**

### Team Championships

#### Competitors

Every country is represented by a team of 3 or minimum 2 competitors, chosen freely before every fight out of the maximum of 4 officially entered inscriptions. The first one is *Sempo*, the second is *Chuken*, the third is *Taisho*. **In teams of two, the *Chuken* position remains vacant.**

The grade of the competitors may range from Mudan up to, and including, Rokudan, but the total of the Dan of the three players shall not exceed ten. Mudan are counted as a Shodan. **For a team composed by two persons, the maximum total sum of dan is 9.**

For the first round, the names and the order of combat will be handed in to the Head Judge of the Shiai-jo or the administration table, at the official start of the competition, at the latest. Afterwards, this information will be handed in immediately after the end of the previous fight at the administration table.

#### Pool system

Teams will be divided by drawing into as many pools of three as possible. **If the inscriptions make it necessary, pools of two (2) or pools of four (4) will be included.**

The 4 teams who received the medals at the previous Team Championships will be seeded into different pools and moved to the far ends of the grid.

**The order of matches will be announced. Pools can be combined.**

The first two teams will move on to the tournament matches. They will be separated from then on into different grid locations.

**The maximal combat time is 4 minutes for three kata. Opening and closing reiho are included in this time. For the detailed conduct of reiho see the Annex hereto.**

The ranking of the Teams out of the same pool will be based on the following:

1. The number of matches won.



2. If this is equal, the number of individual victories is counted.
3. If this is equal, the number of flags is counted.
4. If this is equal as well, a supplementary match will be held (*daihyosen*). This match shall be held in the same way as a normal match in the pool system. The competitor of the supplementary match will be one of the competitors who competed in that pool.

### **Tournament**

The tournament operates under the knockout system. The first two out of every pool will be entered on the tournament grid. In principle, the 1<sup>st</sup> placed of one pool will compete with the 2<sup>nd</sup> placed of another pool.

The fights will follow the knockout system. The maximal combat **time is 4 minutes for three kata. Opening and closing reiho are included in this time. For the detailed conduct of reiho see the Annex hereto.**

The refereeing rules and the principles for discerning the winner are the same as defined for the preliminary pools.

### **Rules and Conditions for the Qualification of the Competitors**

09.1. Every competitor must be a member of an organization adhering to the E.K.F. and be mentioned on the official inscription lists handed in for every category in due time by that organization.

09.2. Every competitor must have the nationality of the country he or she represents (the passport serves as proof) and be **at least 16 years old** at the time of the Championships. **No exceptions on age will be granted.**

**Exceptions as to nationality can be allowed by the EKF President and need to be given prior to registration. Applications for such exceptions shall be made by 12th June using the NER form published on the EKF Website. In handling the applications, the EKF President will follow the guidelines of EKF General Assembly at Skopje on 31st March 2016.**

09.3. Any competitor may participate in both the Team and the Individual Championships.

**09.4. A competitor may participate in a category shodan to yondan while holding the respective grade for a time period that is equal to the grade in years plus 12 months as per the day of the championship. Participation in godan and rokudan categories is not limited to time period in grade. Participation in the mudan category is possible only one time.**

**09.5. Team entry and calculation of total of number of dan shall be based on compliance with rule 09.04.**



**09.6. During the online registration procedure of competitors, the EKF database shall only provide the names of possible competitors whose last grading date is not in violation with rule 09.4.**

09.7. Every competitor must wear an official *nafuda* (name tag) on the left side of the gi (jacket), showing clearly in Roman characters the names of the country and the competitor. The size shall be 15 cm by 10 cm; the *nafuda* should be black (with white letters), blue (with white letters) or white (with black letters). Ideally the *nafuda* should be the same colour as the gi.

## **Referees**

**10.1 The EKF Member Countries are invited to nominate the candidates for Referee selection to the EKF by 15<sup>th</sup> of June 2022. The nomination shall be done on the EKF website with the relevant event registration, at the “Flag-Icon – Nominate Shinpan”. Please upload a picture of each nominated referee also to the EKF online-system, “Persons” / click – “Image” icon. This picture can be used in following events.**

10.2. Appointment of Referees of the European Iaido Championship is entrusted to the E.K.F., assisted by the A.J.K.F.; they are chosen from among those proposed by the E.K.F. Member Countries. Appointment of referees to semi-finals and finals is done by the E.K.F. Technical Director or his representative during the competition.

10.3. Referees may not participate as competitors.

10.4. The function of Referee is incompatible with that of Coach or Manager. Obviously, a certain reservation and neutrality remain required as a general attitude for Referees.

10.5. The onsite expenses for the referees (lodging in single rooms, meals, local transport & sayonara party) during the event are covered by the Host Organization for three nights, starting from **Friday evening until Monday morning**.

10.6. Each referee shall bring his own set of flags. **Official dress code of Referees is black *montsuki*.**

## **11. Managers**

The Manager of each team is responsible for the behaviour and attitude of the team members and for the correct way of handling and wearing their equipment.

## **12. Drawing**

The drawing will be held under the authority of the E.K.F. prior to the event.



### **13. Complaints**

All complaints to the E.K.F. Technical Director or his representative are to be handed in by the Manager or the Team Leader; all other people will be refused. Any complaint needs to be filed immediately, but in any case not later than by the end of the possibly affected competition.

### **14. Insurance**

Every delegation will see to it that all its members are insured against any possible mishaps. Host Organization **must have** an insurance against any civil liability. In case of an accident or incident (like theft, traffic accident, accident not covered by travel or sports insurance, incident leading to civil liability...) which might lead to a claim against any third party except the insurance company of the delegation or requires a written attestation by the Host Organization or by the EKF, has to be notified to the Host Organization and the EKF before the departure of the delegation, unless this is impossible due to the circumstances of the accident or incident.

### **15. Anti-Doping**

The prescriptions and prohibitions established by the FIK (International Kendo Federation) will be applicable at these championships. A competitor who is judged by decision of the referees to be under the influence of prohibited drugs or alcohol shall be disqualified, be ordered to retire from the match and shall lose the match. Additionally, the *FIK Anti-Doping Rules* (approved August 27th, 2009, Sao Paulo, as amended April 2020) and the *EKF Anti-Doping Rules* (adopted April 8th, 2010, Debrecen, the later shall prevail in case of conflict – together "The AD-Rules") including the respective updated and most recent WADA Prohibition List shall be applicable. Tests relating to the Championships shall be conducted according to the AD-Rules. In case of disqualification following any anti-doping violation, the shift of ranks method determined by FIK during the past WKC shall be applied.

All TUE exemption requests must be submitted to EKF Vice-President ([vice-president@ekf-eu.com](mailto:vice-president@ekf-eu.com)) by **12<sup>th</sup> June 2022**.

### **16. Deadlines for Final Entry and Pictures**

Register at: <http://www.ekf-eu.com>

**Referees should be nominated and registered by Member Federations by 15<sup>th</sup> June 2022!**

**Final Entry:** Open 2nd June, deadline **2nd July 2022**

**Payments must be RECEIVED by** **10<sup>th</sup> July 2022**



**Register at:**

<http://www.ekf-eu.com>

**The final entry registration covers:**

- Competitors per category.
- Team Members (if team registered).
- Referees.
- Iaido Seminar participants.
- Officials.
- Sayonara party participants.
- Lunch at Competition.
- Additional nights (Thu) for Referees

In case of 'superior force', names of competitors may be altered until the date of the drawing for the event, after permission has been granted by the E.K.F. President.

**Exam Registration until 14 days prior to the exam at <http://www.ekf-eu.com>.**

#### **Hotel reservations:**

Each delegation should make reservations directly, according to instructions given at the event website <https://eic2022.it/>

Portrait photo files of all official participants (Delegation Leader, Manager, Team Manager, Coach, Competitor and Referee) should **be uploaded in the EKF online system (Person / "Picture Icon") by Final Entry Date.** Minimum size: 0.3 MB; Maximum size: 1.0 MB, Ratio: 4,5 - 3,5 [Standard for EU-passport-photos]; Orientation: portrait; Resolution: printable [300 dpi - 600 dpi]; One face per picture [No "group photos"]; The face should cover 2/3 of the picture.

**By registering, all participants and officers agree that their names, gender, tournament category, results and pictures as filed or taken during the event may be stored, processed, and published on the internet or in print media and that there may be videos taken during the event, stored, published, and live streamed in connection with the event. All personal data will be handled according to EKF Privacy Statement published on EKF website.**

**The E.K.F Board of Officers**





### **ANNEX: The procedure of REIHO for Iaido team matches**

At the start of each team match, both teams line up facing each other outside the *shiai*jo, sit down, and do the “*sogo ni rei*” (sword at their right side). Then they stand up, and the first 2 competitors will enter the *shiai*jo in “*keito*” position while the others wait outside in “*keito*” position.

#### **1<sup>st</sup> bout**

On the command “*hajime*” all competitors will do the “*shomen ni rei*” and “*torei*” together.

The competitors inside the *shiai*jo perform the required *kata*, and the competitors outside stand up and wait. When the competitors inside have finished their *kata* they will remain standing with the sword in the belt and the left thumb on the *tsuba*.

At the command “*hantei*” the referees raise the flags to announce their decision.

#### **2<sup>nd</sup> bout**

The first competitors leave the *shiai*jo with the left thumb on the *tsuba* while the second competitors enter the *shiai*jo with the left thumb on the *tsuba*.

On the command “*hajime*” the second competitors perform the required *kata*.

At the command “*hantei*” the referees raise the flags to announce their decision.

#### **3<sup>rd</sup> bout**

The second competitors leave the *shiai*jo with the left thumb on the *tsuba* while the third competitors enter the *shiai*jo with the left thumb on the *tsuba*.

On the command “*hajime*” the third competitors perform the required *kata*.

Then they will sit down and together with the other competitors they will do the “*torei*” and “*shomen ni rei*”.

At the command “*hantei*” the referees raise the flags to announce their decision.

Finally, the last competitors leave the *shiai*jo and line up with the other team members to do the “*sogo ni rei*” (see start of the match).