

ANNEX TO EKC RULES®ULATIONS

1. REF: RULE 6.1.5.1.2

TABLE TO BE USED IN CALCULATION OF RESULT OF POOLS IN TEAM TOURNAMENT:

	1. Team matches won	2. Team Draws	3. Individual matches won	4. Hikiwake	5. Ippon
TEAM 1					
TEAM 2					
TEAM 3					
(TEAM 4)					

NOTE THAT THE CRITERIA IS IN ORDER OF PRECEDENCE. IF THE OUTCOME IS DETERMINED BY HIGHER CRITERIA, LOWER CRITERIA HAS NO IMPORTANCE.

2. REF: RULE 6.2.4.1

METHOD for determining the 1st, 2nd and 3rd of each pool in Individual Tournament

Hierarchy: Victory 2 points
 Draw 1 point
 Defeat 0 points

If points are equal, number of scored ippon is counted.

Example 1: Fighters A, B C

Fights A>B, A>C, B>C

Points	Fighter	Ippon	HW	Ippon	Fighter	Points
2	A	MK			B	0
0	A			DM	C	2
1	B		x		C	1

Result:

Fighter	Points per fight	Total points	Ippon	Place in pool
A	2 + 0	2	2	2 nd
B	1 + 0	1	0	3 rd
C	2 + 1	3	2	1 st

Winner is C.

Example 2: Fighters A, B C**Fights A><B, A><C, B><C**

Points	Fighter	Ippon	HW	Ippon	Fighter	Points
2	A	MM			B	0
1	A		X		C	1
0	B			KK	C	2

Result:

Fighter	Points per fight	Total points	Ippon	Place in pool
A	2 + 1	3	2	1 st , shared
B	0 + 0	0	0	3 rd
C	2 + 1	3	2	1 st , shared

A and C are in equality. Extra fight (ippon shobu) will determine the winner.

Example 3: Fighters A, B C**Fights A><B, A><C, B><C**

Points	Fighter	Ippon	HW	Ippon	Fighter	Points
2	A	KD		K	B	0
0	A	M		MM	C	2
1	B		X		C	1

Result:

Fighter	Points per fight	Total points	Ippon	Place in pool
A	2 + 0	2	3	2 nd
B	0 + 1	1	1	3 rd
C	2 + 1	3	2	1 st

C is the winner of the pool even if A has higher number of scored ippon. Draw is superior to defeat.